



# GAME RULES

## GeoFUN

### GAME COMPONENTS

Board, 4 pawns, MC and T/F Cards.

### NUMBER OF PLAYERS

Up to 4 players.



### HOW TO PLAY

Players must decide among themselves which pawn colour they will use and the order in which they will play.

When starting the game and every time the player is on a flat square, he/she must answer a question from the MC deck. If the player lands on the stamped squares, he/she must answer the questions from the T/F deck. If the player lands on the squares connected by the Tower of Pisa, he/she will have to move to the connected square, regardless of whether the move makes the player move forward or backward in the game.

An opponent reads the question to the current player, who must answer the question. Each card contains a reward if the player gets the answer right or a punishment if the player misses the answer.

The player who first reaches the final square of the board wins the game.

# CONSOLIDATE